

SHANERICHARDS | ANIMATOR

St Leonards, NSW 2065 AUSTRALIA • +61 425 208 041 • shanerichards.com • shane@shanerichards.com

EXPERIENCE

Current

Freelance Animator/Artist

- Manage my own business as a freelance animator and designer.

March 2004 - February 2007

Ainsworth Game Technology

- Responsible for conceptual game designs through to finished art for gaming machines. My role focused on 3D modeling, animation and illustration.

February 2006

Demonz Media

- Freelancing as a modeler to assist the company in developing 3D renders for client products.

January 2004

Massive Interactive

- Assigned to assist in 3D modeling and animation for the AIMIA Awards night and NMA (National Museum of Australia).

August 2003 – December 2003

OBX/Demonz Media

- Contracted to work on a number of multimedia presentations and promotional material. My role focused on 2D animation, graphic design, storyboarding and screen design.
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TRAINING & EDUCATION

2009

Advanced Graduate Diploma, Character Animation

Animation Mentor, www.animationmentor.com

2005

Certificate in 3D Character Texturing

MAD Academy, Sydney, NSW

2003

3D Animation

Australian Film Television and Radio School, North Ryde, NSW

2002

Diploma in Interactive Multimedia

QANTM College, Sydney, NSW

2001

Higher School Certificate

Cherrybrook Technology High School, Sydney, NSW

SKILLS

3D Animation and Modeling

Maya, 3D Studio Max

2D Animation, Paint and Compositing

After Effects, Photoshop, Illustrator, Flash

Traditional Art and Other

Animation principles and theory, Shot planning & storyboarding, Sketching and thumbnails

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